

TOUCH

1 ELIGIBILITY

- 1.1 Competition will be conducted in Open, Senior, Year 10, Year 9, Year 8 and Year 7 grades. These grades will be divided into further divisions to suit the nominations from member schools.
- 1.2 The maximum number on a team list will be 14 players, with six (6) on the field at any one time.
- 1.3 For a team to be able to play the game, the minimum number of players to take and remain on the field will be 4 players. Otherwise the team will forfeit.

2 FIXTURES

- 2.1 Games commence as soon as possible after school on the scheduled afternoon / evening. Time is allowed for the visiting school to travel after school and to have 15 minutes warm-up after arrival.
- 2.2 The home school will provide facilities to enable games to be played in a maximum of three (3) rounds. If this is not possible, alternative/additional games should be organised between the two schools.
- 2.3 Each game will consist of two halves of 20 minutes, with an interval of 5 minutes.
- 2.4 Teams will consist of a maximum of fourteen (14) players
- 2.5 Substitution boxes should marked and used as per FIT rules.
- 2.6 **Abandoned Games**
If the game is abandoned and at least 50% of the QGSSSA official match time (Refer: 2.3) has been completed, the scores at the end of play will stand.

3 VENUE

All schools should attempt to find a venue where all teams are playing in close proximity and on a field that complies with the regulation size.

4 EQUIPMENT

- 4.1 The Home School shall supply the game balls.
- 4.2 Official school uniforms that are correctly numbered (front OR back, 16 cm OR on both sleeves 8cm) shall be worn.

5 OFFICIALS

Refer also to Team Sports 11.2 & 11.3

- 5.1 Each school will supply one referee for the Open team and the remaining teams will have at least one referee. The home school is to determine which school will be refereeing which fixture. These duties will be shared by the schools involved.

6 RESULTS

Refer: Team Sports 5