



QUEENSLAND GIRLS
Secondary Schools
Sports Association

WORKBOOK

Team Sports

Updated 23 January 2026

Queensland Girls Secondary Schools Sports Association Inc
PO Box 586 Cannon Hill QLD 4170 | admin@qgsssa.com.au | www.qgsssa.com.au

Established 1908 - Performance, Participation, Tradition & Innovation

TEAM SPORTS

GENERAL: CRICKET, BASKETBALL, BADMINTON, FOOTBALL, HOCKEY, NETBALL, SOFTBALL, TENNIS, VOLLEYBALL & TOUCH

1 ELIGIBILITY

Refer also to By Laws 5.3 - 5.12

- 1.1 The Open competition is unrestricted as to Year groups (exception: Australian Rules Football).
- 1.2 On any fixture round, girls are permitted to play in only one sport.
- 1.3 On any fixture day, girls are permitted to play in only one grade.

Exception:

A girl may replace another girl from a higher grade or year level in extenuating circumstances (e.g. injury or illness incurred on the day, e.g. car accident). Prior to the commencement of the game, the coordinator from the opposing side must be notified and in agreement with this replacement occurring.

Please note: It is expected that any reserves in that year level be played before another grade/year level player is moved up. **Exception:** A hockey goalkeeper.

- 1.4 Any girl who plays or is named to start in a third fixture, in a particular grade/division, must remain in that division.
- 1.5 Where more than one team has been nominated in a grade/division, the players are considered to be members of only one team, that is, students must not alternate between teams within that grade/division during the season.

Teams are to be graded in descending order. Refer By Laws: 5.7

The number 1 team should play in the school's draw.

Exception:

- Movement of players may occur across teams in the same grade/division in extenuating circumstances, eg injury or illness and school approved absence.
- Unacceptable requests as noted in the rescheduling proforma will not be permitted.
- Where possible the opposing school should be notified of any changes, as soon as possible.

Changes on the day of competition: Prior to the commencement of the game, the coordinator from the opposing side must be notified and in agreement with this replacement occurring.

- 1.6 As a general guideline and in the spirit of QGSSSA competition, when a student has to be replaced, it is desirable to select a student with comparable standard of skills from the same year level.
- 1.7 For a clarification of team numbers and what constitutes a game for each sport please refer to Appendix 1.

1.8 Match forfeiture

For the purposes of these By-Laws, a team forfeits a match if:

- a. A team is unable to field the minimum number of players to constitute a game (please refer to table 'Team Number and What Constitutes a Game' page 17 of QGSSSA By-Laws).
- b. A team cannot be provided with adequate school supervision for a fixture to proceed.
- c. A team is unable to participate, or chooses not to participate, in accordance with the QGSSSA By-Laws or Workbook (e.g., fields in ineligible player to ensure a minimum number of players to constitute a game, alters the match conditions of a fixture without the consent of the QGSSSA Executive Officer and opposing Director of Sport).
- d. Where a player refuses to leave the playing area when ordered to do so by the match official.

NB: In the event that teams cannot mutually agree on the rescheduling of washed-out fixtures, teams are to share points, a forfeit will not be declared by either team.

Where a team forfeits a match, the following shall apply:

- The points for the match shall be awarded to the Team who did not forfeit the match.
- The Team who forfeits the match will be awarded zero points.

2 FIXTURES

Refer also to By Laws 5.13

- 2.1 All fixtures should be played on the scheduled day.
- 2.2 By mutual agreement, competitions between schools may be rescheduled as close as possible to the original date. Rescheduled games should be played within 14 days following the final round. If mutual agreement cannot be reached, the competition should be played as scheduled.
- 2.3 Sports played at a central venue may only be rescheduled owing to problems with the venue or with weather conditions. Rescheduling will only then occur with the approval of the majority of schools.
- 2.4 Games may start at 7:30am or as agreed by the Association. The home team has the right to decide the competition order.
- 2.5 Contact by the home team to organise fixtures should be made four school days prior to the competition.

- 2.6 Late changes of venues, draws and order of games for all sports are to be made no later than 3.00pm, two school days prior to the competition. If a match is rescheduled, there should be written confirmation between the schools involved and a copy must be forwarded to the Executive Officer on the proforma.
- 2.7 Each school must have an adult representative at each venue.
- 2.8 In all fixtures the succeeding round must be scheduled to follow immediately after the completion of the preceding round unless there is mutual agreement between the two schools.

3 WET WEATHER

Refer also to By Laws 5.16, 5.17 & 5.18

- 3.1 Wet weather cancellation should be negotiated between schools.
- 3.2 If, due to wet weather, a majority of fixture matches in any one grade for a given date is not played, all teams will be allotted points as for an abandoned round.
- 3.3 Schools are permitted to change the timing of the game by mutual consent if adverse conditions exist, eg lack of lightning, adverse weather, court conditions, late arrivals.
- 3.4 If both schools cannot agree, the final decision rests with the home team.

4 EQUIPMENT

- 4.1 Uniforms: Where home and away team uniforms are similar, the away team will wear distinguishing clothing, e.g. bibs, during the game.

5 RESULTS

- 5.1 All result slips must be signed by a staff member from both schools concerned.
- 5.2 It is the home school's responsibility to enter the results into the applicable platform by the determined due date.
- 4.3 Should a match be mutually rescheduled, the result slip must be sent to the Executive Officer as soon as possible.

Also refer By Laws 5.17

5 DISPUTES

Refer: By Law 8

6 POINTS

Exception: Badminton 3

Win	2 points
Win on Forfeit	2 points
Draw	1 point each
Abandoned Game	1 point each
Bye	0 points
Abandoned Round	1 point (all bar bye teams)
Loss	0 points

8 PENNANTS

Refer: General Rules 5

8.1 A minimum of five teams must compete for a pennant to be awarded.

9 HOME TEAM DUTIES

- 9.1 Provide adequate facilities.
- 9.2 Provide ice and first aid.
- 9.3 Provide stopwatches and timekeepers.

10 DRAW

- 10.1 Boutique draw created every two years to accommodate as many unique school requirements as possible (facilities, travel etc).
- 10.2 The first mentioned school signifies the home team

11 UMPIRES AND REFEREES

- 11.1 Each school must supply one umpire/referee for each match unless by mutual agreement.
Exception: Touch & Football
- 11.2 Coaches should not referee/umpire their own team without the agreement of the opposing school.
- 11.3
 - 11.3.1 Schools may determine the rate at which they pay their umpires / referees based on their competency and experience.
 - 11.3.2 For all sports, umpires or referees should be badged where possible, otherwise they should be deemed to be competent persons, conversant with the rules of the game.

12 BARRACKING

No mechanical devices or musical instruments will be permitted.

TEAM NUMBERS AND WHAT CONSTITUTES A GAME:

Sport	No. On Team List	Min On Field	Duration Of Game
Australian Rules Football	18	8	At least 15 minutes played (1/2 time) score to stand.
Badminton	8		After 6 minutes played (1/2 timed game) with a 2 point advantage Open: after 15 points with a 2 point advantage Grade competition: 50% of the games played
Basketball	12	4	At least 20 minutes played (1/2 time) score to stand
Cricket	12	7 (Open) 7 (Div 1)	A minimum of 5 overs must be bowled to each side to constitute a match
Hockey	16	7	At least 30 minutes played (1/2 time) score to stand
Netball	12	5	At least 30 minutes played (1/2 time) score to stand
Football	16	7	At least 30 minutes played (1/2 time) score to stand.
Tennis	8		Refer: Workbook - Tennis 5.9
Touch	14	4	At least 20 minutes played (1/2 time) score to stand
Volleyball	12	5	On completed sets (any incomplete games to have 13 or more points with a 2-point advantage) Open: on 2 completed sets (any incomplete games to have 13 or more points with a 2-point advantage)